

6.1.2 EDIT Command Summary

Table 6-2  
EDIT Command Summary

Command	Format(s)	Meaning
READ	R	Read text from the input file and append to buffer until a form feed is encountered.
APPEND	A	Append incoming text from keyboard to any already in buffer until a form feed is encountered.
LIST	L	List the entire buffer.
	nL	List line n.
	m,nL	List lines m through n inclusive.
PROCEED	P	Output the contents of the buffer to the output file, followed by a form feed.
	nP	Output line n, followed by a form feed.
	m,nP	Output lines m through n inclusive followed by a form feed.
TERMINATE	T	Close out the output file and return to TSS/8 Monitor.
NEXT	N	Output the entire buffer and a form feed, kill the buffer and read the next page.
	nN	Repeat the above sequence n times.
KILL	K	Kill the buffer (i.e., delete all text lines).
DELETE	nD	Delete line n of the text.
	m,nD	Delete lines m through n inclusive.
INSERT	I	Insert before line 1 all the text from the keyboard until a form feed is entered.
	nI	Insert before line n until a form feed is entered.
CHANGE	nC	Delete line n, replace it with any number of lines from the keyboard until a form feed is entered.
	m,nC	Delete lines m through n, replace from keyboard as above until form feed is entered.
MOVE	m,n\$kM	Move lines m through n inclusive to before line k.
GET	G	Get and list the next line beginning with a tag.
SEARCH	S	Search the entire buffer for the character specified (but not echoed) after the carriage return. Allow modification when found. TSS/8 Editor outputs a slash (/) before beginning a SEARCH.

Table 6-2 (Cont)  
EDIT Command Summary

Command	Format(s)	Meaning
SEARCH (Cont)	nS m,nS	Search line n, as above, allow modification. Search lines m through n inclusive, allow modification.
END	E	Output the contents of the buffer. Read in any pages remaining in the input file, outputting them to the output file. When everything in the input file has been moved to the output file, close it out and return to the TSS/8 Monitor. E is equivalent to a sufficient number of N's followed by a T command.
↑C	CTRL/C	Stop listing and return to Command Mode.

## 6.2 LOADER

TSS/8 LOADER is used to load programs in BIN format from a disk file into the user's core area for execution. These files in BIN format can be created by PAL-D in the course of an assembly or they can be loaded from paper tape using PIP (see the PIP writeup for special instructions on loading BIN format tapes).

To call LOADER, type:

```
.R LOADER
```

LOADER responds by asking for INPUT: Respond by entering the name of the file or files to be loaded. Although many System Library Programs allow multiple input files, the LOADER uses this feature to special advantage. Because it loads the files in the order they are typed, LOADER can be used to load patches and overlays. After it has requested INPUT, LOADER requests OPTION: For normal operation strike the RETURN key; LOADER is able to load into any part of core below 7750. If the program to be loaded is to be debugged, respond to OPTION: with D. This will cause ODT to be loaded along with the input files and started. ODT indicates that it is ready by printing a second line feed. ODT uses locations 7000 through 7577; and if loaded along with a program which uses any of these locations, the result of the load is unpredictable.

Example 1: Normal Operation

```
.R LOADER
INPUT: MAIN, PATCH1, PATCH2
OPTION:
↑BS
.
```